

# Southtowns Girls Softball League

## 10-12 Rules of Play

*\*Revised 3/9/11*

*\*Revised 4/22/16*

**\*\*\*NSA RULES ARE IN EFFECT WITH THE ADDITION OF THE FOLLOWING\*\*\***

1. Fast pitch with 10 defensive players. A team must start a game at 6:15pm sharp with 8 or more players. A 10 minute grace period will be granted for teams with less than 8 players. If after the grace period, the team still cannot field 8 players, they forfeit the game.
2. Free substitution at all defensive positions.
3. Defense may not station more than 6 players in the infield (including pitcher & catcher.)
4. Pitching distance shall be 40 feet and base paths 60 feet.
5. Pitchers may pitch no more that 4 innings per game. One pitch or more in an inning counts as an inning pitched.
6. Pitchers will get 5 warm-up pitches before their first inning of work and 3 warm-up pitches every inning after that.
7. **NEW Hit By Pitch rule...**
  - i. **If a pitcher hits 3 batters in one inning, she must be removed as a pitcher for the remainder of THAT INNING.**
  - ii. **If a pitcher hits 6 total batters in a game, she must be removed for the remainder of that game.**
8. All players shall be in the batting order at all times.
9. The offensive team can bat no more than 12 players in an inning. When the twelfth player completes her at bat, the inning is over. This rule is waived in the 7<sup>th</sup> inning of every game. Each team will bat until it makes 3 outs in the 7<sup>th</sup> inning (unless the home team has the lead at the beginning or during the bottom of the 7<sup>th</sup> inning, in which case the game would be over)
10. Bunting is allowed.
11. Walks are allowed. Hit batsmen also shall be awarded first base.
12. Dropped third strike is not in effect.
13. No stealing is allowed. 8 foot leadoffs are allowed when the pitch leaves the pitcher's hand. A player may not leave the base until the ball leaves the pitcher's hand. Players leaving early or taking more than 8-foot leadoffs will be called out by the umpire and a dead ball will be called.
14. The ball is dead and no runners are allowed to advance when the pitcher has possession of the ball in the PITCHER'S CIRCLE.
15. No balks will be called.
16. Runners shall advance only on a hit ball, by being forced by a base on balls or when a play is made on her.
17. No infield fly rule.
18. **NO MERCY RULE IS IN EFFECT.**
19. Non-collision rule is in effect ... base runners must avoid a collision at all costs. This does not mean a runner must slide. A runner will be called out if the umpire deemed that the collision was avoidable. Sliding is allowed but feet first only.
20. Site-specific ground rules will be covered by the umpire before each game begins.
21. Umpires will automatically call base runners out for missed bases. No appeal plays.
22. Catcher speed-up rule in effect ... when the catcher (who is catching the next defensive inning) is on base or reaches base with two outs; she may be pinch run by the last girl on that team that made an out. This is not mandatory, but it is allowed if the offensive team chooses to implement this rule.

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## 10-12 League Regulations

1. Player ages are 10-12, with a cutoff date of January 1, 2012
2. All batters and base runners must wear helmets w/ facemasks.
3. Host association will provide bases and game balls. The balls will be 12-inch regulation softballs.
4. Trophies will be awarded to league playoff champions and runners up at the Championship game.
5. Host association must provide and pay for the umpires. Associations are responsible for training their umpires as well.
6. Every girl who arrives by the start of the second inning must play at least three defensive innings and must bat at least once in a seven-inning game.
7. Games will be played twice a week on weeknights and will start at 6:15pm SHARP. Coaches are responsible for having their team ready to **begin** @ 6:15pm.
8. A regulation game will consist of 7 innings. If score is tied at the end of seven innings, extra innings may be played provided no inning starts after 8:15pm. If the game is tied after the 8:15pm curfew, the game will go in the books as a tie.
9. A legal game consists of 4 innings. If the home team is ahead, 3 ½ innings shall constitute a game. If rain forces the curtailment of a game after 4 innings have been played the score reverts to the last completed inning. Games will be called by the umpire at the first sign of thunder or lightning.
10. Good sportsmanship should be displayed at all times. Only the head coach may speak with the umpire during the game.
11. Standings...a point system will award two points for a win and one for a tie.
12. **Rainouts / rescheduling games:**
  - The home team's coach of a rained out game must ...
    - a. Find a date that works for both teams.
    - b. Confirm diamond availability w/ his or her league director.
    - c. Reschedule within 14 days of cancellation.
    - d. Inform Ed Warhol once the game is officially rescheduled.

### **THUNDER & LIGHTNING POLICY:**

\*HJBSL follows the NYSPHSAA policy on thunder and lightning... Thunder and lightning necessitates that contests be suspended. The occurrence of thunder and/or lightning is not subject to interpretation or discussion - thunder is thunder, lightning is lightning.

\*When thunder is heard and/or when lightning is seen, the following procedures should be adhered to by the Field Supervisor OR the Head Umpire (in the absence of a Field Supervisor).

a) Suspend play and direct participants to go to shelter, a building normally occupied by the public or if a building is unavailable, participants should go inside a vehicle with a solid metal top (e.g. bus, van, car).

b) Do not permit people to stand under or near a tree; and have all stay away from poles, antennas, towers and underground watering systems.

c) After thunder and/or lightning have left the area, and wait **30 minutes** after the last boom is heard or strike is seen before resuming play or competition.

**Disciplinary Action:** As the agency which administers this league, The Village of Hamburg Recreation Dept. reserves the right to conduct investigations and hand out disciplinary actions if it sees fit. 2012 league administrator is Josh Haeick (312-7462)

**REPORTING SCORES:** In order to keep the standings up to date, ALL COACHES need to report their scores. Simply send Ed Warhol and email at [amished@roadrunner.com](mailto:amished@roadrunner.com) with the score of EVERY GAME that your team plays. Please report scores whether you win or lose!!!